



# Oral Language

## I Spy

1. Take a set of animals. To start, choose four or five of the animals and set them in front of your child.
2. Give clues, one at a time, asking your child to choose the animal that fits the description. Example: *“I spy an animal that is black and white, (pause) has stripes, (pause) and can be found in the wild.”*
3. Say the name of the animal together: *“a zebra.”*
4. Add more animals to the game once your child gets the hang of it.
5. Take turns giving the clues, if your child would like that.

*You can play this game at home using magazine pictures.*